Kareem Edmonds

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Education

Brooklyn College, City University of New York (CUNY)   **Brooklyn, NY**
Bachelor of Science in Multimedia Computing   Completed Dec 2021
Minor in Studio Art: GPA: 3.0/4.0   Completed Spring 2019
Relevant Coursework:
3D Graphics, Multimedia Programming, Game Design, Intermediate Java, Advanced C++, Database Systems, Discrete Mathematics, Data Structures, Digital Art, 2D Animation, 3D Animation and Modeling, Multimedia Computing

Skills

Programming: C++, Java, HTML5, CSS, JavaScript, Three.js, Scratch
Technologies: Eclipse, Git/GitHub, Adobe Photoshop, Illustrator, InDesign, Animate, Premiere, After Effects, Lightroom Autodesk Maya, Processing, Audacity, Unity, Wordpress, Wix, Figma
Certifications: Indeed.com Skill Assessment – Graphic Design (Dec 2019)

Projects

ScreenSnatch, CTPHomeHackathon   *Aug 2020*
- Worked with a team of 4 to develop and construct a software application intended for capturing screen recordings in real-time to improve student remote learning experience.
- Assisted with developing the program using Java, and applied principles of User Experience to design an intuitive interface.
- Designed the application's logo using Photoshop and Illustrator.
- Awarded "Best Overall" Prize for answering the need for a tool/application to better remote learning.

Boring Atlas, CTP FSWD Cohort 6   *May 2021*
- Collaborated with a team of fellow Cuny Tech Prep students to design an interactive visual timeline chronicling world history from as early as 3000 BC up until our current era.
- Took charge in designing the app's user interface with Figma and curated the app's user flow with an intuitive layout.
- Designed the apps many icons denoting special categories of historical events, such as the beginning of wars and the signing of documents.

Relevant Experience

CUNY Tech Prep   **New York, NY**
Full Stack Web Development Student   *Jun 2020 – May 2021*
- Selected for a technical training program, as one of 180 students out of 400+ applicants.
- Learned in-demand technologies like React, Node + Express, and PostgreSQL as well as industry best practices for design, implementation, and deployment such as MVC, version control with Git/GitHub, agile & Scrum with Trello and Slack, test driven development, and CI/CD.
- Participated in a end of year team project building a web app utilizing various Front-End frameworks and outside applications.
- Actively engaged in program-sponsored career development workshops and special events with companies such as Google and Pixar.

BAM Creative Architecture   **New York, NY**
Branding & Design Development Intern   *July 2021 - August 2021*
- Worked closely with the Branding and Design team in the creation and management of webpages for BAM Creative and it's diversified portfolio of clients using Wordpress.
- Frequently assisted in the creation and modification of images, videos, and other multimedia assets for clients of BAM
- Corresponded with clients and internal team daily to discuss the completion of tasks and daily agendas.
- Took opportunities to train in the creation of webpages using website builders such as Webflow and Wordpress